



God and Me: 30 Day Challenge

Earn the Protestant Christian religious emblem for grades 2 & 3

This 30 Day Challenge requires that you:

- Use the God and Me Student Workbook (and that your parent uses the God and Me Counselor Manual). You can find these books in the [PRAY Webstore](#).
- Contact your pastor to explain that you want to earn your God and Me award and ask for help with the final interview when you are done.
- Memorize the Lord's Prayer.
- Visit the P.R.A.Y. Resource Library for important resources <https://www.praypub.org/documents-resources>.

God Created Me

- DAY 1: Print a copy of the Lord's Prayer. Pray it every night when you go to bed for the next 30 days.
- DAY 2: Draw yourself in the picture with Jesus on p. 3 and decorate the lid of your GAMEBox.
- DAY 3: Create a scribble pet on page 4. Challenge your family to make their own scribble pet!
- DAY 4: Read the creation story in Genesis and find the hidden animals (#1, page 5).
- DAY 5: Go outside! Complete #2, p. 5. What was your favorite discovery?
- DAY 6: God knows you! Add a picture of yourself and complete p. 6.
- DAY 7: Draw something in God's creative hands and make a Matching Game. (Do parts A, B, & C on p. 11.)
- DAY 8: Do a family project on p. 11. Can you pick up litter? Don't forget: Pray the Lord's Prayer every night!

Jesus is God's Gift to Me

- DAY 9: Draw a favorite gift and play a guessing game with your family (p. 12).
- DAY 10: Read about Jesus' birth and add the missing people in the drawings (p. 13).
- DAY 11: Jesus was a child just like you! Tell your story side-by-side Jesus' story (p. 14).
- DAY 12: Read John 3:16 to learn what Jesus was born to be (p. 15). Can you memorize this verse?
- DAY 13: Jesus is our Savior, and your actions can tell others that you believe in Jesus. Complete #2 on p. 15.
- DAY 14: Draw something in God's giving hands and make a Guessing Game. (Do parts A, B, & C on p. 16.)
- DAY 15: Do a family project on p. 16. Can you send emails to tell people what you are learning in God & Me?

I Can Talk with God

- DAY 16: Play the guessing game on p. 19.
- DAY 17: Jesus teaches us to pray. Complete #1 and #2 on p. 20 to learn about prayer.
- DAY 18: Make up a game to help you memorize the Lord's Prayer.
- DAY 19: Learn 4 parts of prayer. Complete #3 on p. 20. What does P-A-T-H mean?
- DAY 20: Practice using the 4 parts of prayer by filling in the P-A-T-H on p. 21.
- DAY 21: Samuel listened to God. Now it is your turn. Complete p. 22 to practice listening to God in prayer.
- DAY 22: Draw something in God's open hands and make a prayer cube. (Do parts A, B, & C on p. 25.)
- DAY 23: Do a family project. Can you take turns hiding a prayer rock? See p. 25 for more ideas.

Because God Cares for Me, I Can Care for Others

- DAY 24: Help the lost sheep! Do the maze on p. 26 and tell about a time you were lost.
- DAY 25: Read about a shepherd and complete p. 27. What is the name of the Good Shepherd?
- DAY 26: Identify the community helpers on p. 28 and name the "good shepherds" in your own life.
- DAY 27: Zacchaeus meets Jesus and is changed! Complete p. 29. How can you be a friend to others?
- DAY 28: Draw something in God's caring hands and make a Board Game. (Do parts A, B, & C on p. 30.)
- DAY 29: Do a family project. Can you write thank you notes to people who have cared for you? (p. 30)
- DAY 30: Schedule a final review with your pastor. Recite the Lord's Prayer and share what you have learned.

Congratulations! You are now eligible to wear the God and Me medallion.

Visit <https://store.praypub.org> to complete a youth registration and order your award.