



God and Me: 30 Day Challenge

Earn the Protestant Christian religious emblem for grades 2 & 3

This 30 Day Challenge requires that you:

- Use the God and Me Student Workbook (and that your parent uses the God and Me Counselor Manual). You can find these books in the [PRAY Webstore](#).
- Contact your pastor to explain that you want to earn your God and Me award and ask for help with the final interview when you are done.
- Memorize the Lord's Prayer.
- Visit the P.R.A.Y. Resource Library for important resources <https://www.praypub.org/documents-resources>.

God Created Me

- DAY 1: Print a copy of the Lord's Prayer. Pray it every night when you go to bed for the next 30 days.
- DAY 2: Draw yourself in the picture with Jesus on p. 3 and decorate the lid of your GAMEBox.
- DAY 3: Create a scribble pet on page 4. Challenge your family to make their own scribble pet!
- DAY 4: Read the creation story in Genesis and complete page 5. What was your favorite day of creation?
- DAY 5: Glue a picture of yourself on p. 6. Ask your family to write the good qualities that they see in you.
- DAY 6: Read how God knows you and calls you by your name. Complete p. 7.
- DAY 7: Mountains and trees praise God, and so can you. Complete p. 8.
- DAY 8: Draw something in God's creative hands (p. 9), and make a matching game to play with your family.
- DAY 9: Do a family project. Can you pick up litter? See p. 10. [Don't forget: Pray the Lord's Prayer nightly!]

Jesus is God's Gift to Me

- DAY 10: Draw a favorite gift and play a guessing game with your family. Then read about Jesus' birth (p. 11).
- DAY 11: Add the missing people in the drawings on p. 12.
- DAY 12: Jesus was a child just like you! Tell your story side-by-side Jesus' story (p. 13).
- DAY 13: Imagine what you will be when you grow up, and learn what Jesus was born to be (p. 14).
- DAY 14: Jesus is our Savior, and your actions can tell others that you believe in Jesus. Complete p. 15.
- DAY 15: Draw something in God's giving hands, and make name cards and play the guessing game on p. 16.
- DAY 16: Do a family project. Can you send emails to tell people what you are learning in God and Me? (p. 17)

I Can Talk with God

- DAY 17: Play the guessing game, and then read a story about someone who was missing on p. 18.
- DAY 18: Solve the mystery of the missing person and learn what P-A-T-H means on p. 19.
- DAY 19: Make up a game to help you memorize the Lord's Prayer.
- DAY 20: Practice using the 4 parts of prayer by filling in the P-A-T-H on pages 20-21.
- DAY 21: Read the story of Samuel to find out who was calling him in the middle of the night. Complete p. 22.
- DAY 22: Draw something in God's open hands on p. 23 and make a prayer cube (find the pattern online).
- DAY 23: Do a family project. Can you take turns hiding a prayer rock? See p. 24 for more ideas.

Because God Cares for Me, I Can Care for Others

- DAY 24: Find the lost sheep and then read about the Good Shepherd on p. 25.
- DAY 25: Draw Jesus as the shepherd and yourself as the sheep, and then answer the questions on p. 26.
- DAY 26: Name the "good shepherds" in your own life and read the story of Zacchaeus on p. 27.
- DAY 27: Tell how Zacchaeus changed after he met Jesus, and how you can be a friend to others (p. 28).
- DAY 28: Draw something in God's caring hands (p. 30), and make a board game (find question cards online).
- DAY 29: Do a family project. Can you write thank you notes to people who have cared for you? (p. 30)
- DAY 30: Schedule a final review with your pastor. Recite the Lord's Prayer and share what you have learned.

Congratulations! You are now eligible to wear the God and Me medallion.

Visit <https://store.praypub.org> to complete a youth registration and order your award.